

Group Magic Labeling of Cycles with a Common Vertex

K.Kavitha¹, K.Thirusangu²

¹Department of mathematics, Bharathi Women's College, Chennai

²Department of mathematics, S.I.V.E.T. College, Chennai

Email: kavitha35@gmail.com, kthirusangu@gmail.com

Abstract - Let $G = (V, E)$ be a connected simple graph. For any non-trivial additive abelian group A , let $A^* = A - \{0\}$. A function $f: E(G) \rightarrow A^*$ is called a labeling of G . Any such labeling induces a map $f^+: V(G) \rightarrow A$, defined by $f^+(v) = \sum f(uv)$, where the sum is over all $uv \in E(G)$. If there exist a labeling f whose induced map on $V(G)$ is a constant map, we say that f is an A -magic labeling of G and that G is an A -magic graph. In this paper we obtained the group magic labeling of two or more cycles with a common vertex.

Keywords: A-magic labeling, Group magic, cycles with common vertex.

I. INTRODUCTION

Labeling of graphs is a special area in Graph Theory. A detailed survey was done by Joseph A. Gallian in [4]. Originally Sedlacek has defined magic graph as a graph whose edges are labeled with distinct non-negative integers such that the sum of the labels of the edges incident to a particular vertex is the same for all vertices. Recently A-magic graphs are studied and many results are derived by mathematicians [1,2,3]. It was proved in [2] that wheels, fans, cycles with a P_k chord, books are group magic. In [5] group magic labeling of wheels is given. In [6] the graph $B(n_1, n_2, \dots, n_k)$, the k copies of C_{n_j} with a common edge or path is labeled. In [7] a biregular graph is defined and group magic labeling of few biregular graphs have been dealt with. In this paper the group magic labeling of two or more cycles with a common vertex is derived.

II. DEFINITIONS

2.1 Let $G = (V, E)$ be a connected simple graph. For any non-trivial additive abelian group A , let $A^* = A - \{0\}$. A function $f: E(G) \rightarrow A^*$ is called a labeling of G . Any such labeling induces a map $f^+: V(G) \rightarrow A$, defined by $f^+(v) = \sum_{(u,v) \in E(G)} f(u,v)$. If there exists a labeling f which induces a constant label c on $V(G)$, we say that f is an A -magic labeling and that G is an A -magic graph with index c .

2.2 A A -magic graph G is said to be Z_k -magic graph if we choose the group A as Z_k -the group of integers mod k . These Z_k -magic graphs are referred as k -magic graphs.

2.3 A k -magic graph G is said to be k -zero-sum (or just zero sum) if there is a magic labeling of G in Z_k that induces a vertex labeling with sum zero.

2.4 $B_V(n_1, n_2, \dots, n_k)$ denotes the graph with k cycles C_j ($j \geq 3$) of size n_j in which all C_j 's ($j=1, 2, \dots, k$) have a common vertex.

III. OBSERVATION

By labeling the edges of even cycle as α , the vertex sum is 2α or if their edges are labeled as α_1 and α_2 alternatively then the vertex sum is $\alpha_1 + \alpha_2$. But the edges of odd cycles can only be labeled as α with the index sum 2α .

IV. MAIN RESULTS

4.1. Theorem

The graph G of two cycles C_1 and C_2 with a common vertex is group magic when both cycles are either odd or even.

Proof

G is the graph of 2 cycles C_1 and C_2 with a common vertex. Let u be the common vertex. The vertices which are adjacent with u of the two cycles C_1 and C_2 be u_1, v_1 and u_2, v_2 respectively. If the edges uu_1, uv_1, uu_2 , and uv_2 are labeled as $\alpha_1, \alpha_2, \alpha_3$ & α_4 , the α 's are chosen from A^* such that edge labels are nonzero, then the vertex sum at u is $\alpha_1 + \alpha_2 + \alpha_3 + \alpha_4$. To get this vertex sum at each of the other vertices we have to label the edges of cycle C_1 as $\alpha_2 + \alpha_3 + \alpha_4$ and α_1 alternatively from the edge which is adjacent with uu_1 . Similarly the edges of the cycle C_2 are labeled as $\alpha_1 + \alpha_2 + \alpha_4$ and α_3 alternatively from the edge which is adjacent with uu_2 . This labeling gives the vertex sum as $\alpha_1 + \alpha_2 + \alpha_3 + \alpha_4$ at all vertices except at v_1 and v_2 .

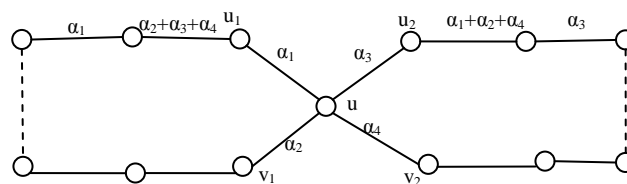


Fig 1

Case 1: Both C_1 and C_2 are odd cycles.

If C_1 and C_2 are odd cycles the edge which is adjacent with uv_1 gets the label as $\alpha_2 + \alpha_3 + \alpha_4$ and the edge which is incident with uv_2 gets the label as $\alpha_1 + \alpha_2 + \alpha_4$. So at v_1 and v_2 the magic condition requires

$$\alpha_2 + \alpha_3 + \alpha_4 + \alpha_2 = \alpha_1 + \alpha_2 + \alpha_3 + \alpha_4$$

$$\alpha_1 + \alpha_2 + \alpha_4 + \alpha_4 = \alpha_1 + \alpha_2 + \alpha_3 + \alpha_4$$

Hence $\alpha_1 = \alpha_2$, and $\alpha_3 = \alpha_4$.

Thus when the cycles C_1 and C_2 are odd, the edges incident with u of C_1 ($i=1,2$) are labeled as α_i ($i=1,2$) the remaining edges of C_1 are labeled as $\alpha_1 + 2\alpha_2$ and α_1 alternatively while those of C_2 labeled as $2\alpha_1 + \alpha_2$ and α_2 alternatively. This labeling gives the vertex sum $2(\alpha_1 + \alpha_2)$.

Case 2: Both C_1 and C_2 are even

If C_1 and C_2 are even cycles the edge which is adjacent with uv_1 gets the label as α_1 and the edge which is adjacent with uv_2 gets the label as α_3 . So at v_1 and v_2 the magic condition requires

$$\begin{aligned} \alpha_1 + \alpha_2 &= \alpha_1 + \alpha_2 + \alpha_3 + \alpha_4 \\ \alpha_3 + \alpha_4 &= \alpha_1 + \alpha_2 + \alpha_3 + \alpha_4 \\ \text{Hence } \alpha_1 + \alpha_2 &= 0, \text{ and } \alpha_3 + \alpha_4 = 0 \quad (*) \end{aligned}$$

This in turn leads to the vertex sum also as zero. Hence when the cycles C_1 and C_2 are even, by the above discussion G is only zero sum magic provided the condition (*) holds. Thus here G is zero sum magic if the labels α_1 and α_2 are chosen in such a way that $\alpha_2 = -\alpha_1$ and $\alpha_4 = -\alpha_3$.

Case 3: Either C_1 or C_2 is odd

Suppose C_1 is odd and C_2 is even, the edge which is adjacent with uv_1 gets the label as $\alpha_2 + \alpha_3 + \alpha_4$ and the edge which is adjacent with uv_2 gets the label as α_3 .

So at v_1 and v_2 the magic condition requires

$$\begin{aligned} \alpha_2 + \alpha_3 + \alpha_4 + \alpha_2 &= \alpha_1 + \alpha_2 + \alpha_3 + \alpha_4 \\ \alpha_3 + \alpha_4 &= \alpha_1 + \alpha_2 + \alpha_3 + \alpha_4 \\ \text{Hence } \alpha_1 &= \alpha_2, \text{ and } \alpha_1 + \alpha_2 = 0. \end{aligned}$$

Which in turn $\alpha_1 = 0$ which is impossible.

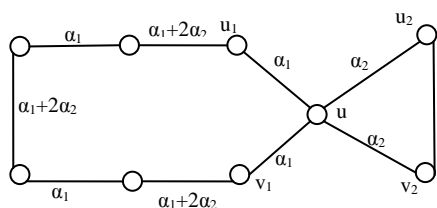


Fig 2

Theorem 4.2

$B_V(n_1, n_2, \dots, n_k)$ for $k \geq 3$ is group magic.

Proof :

Denote the common vertex in $B_V(n_1, n_2, \dots, n_k)$ as u and the vertices of C_j which are adjacent to u as u_j and v_j for every $j = 1, 2, \dots, k$. In each C_j , label the edges uu_j and uv_j as α_{2j-1} and α_{2j} .

At u the vertex sum is $\sum_{i=1}^{2k} \alpha_i$. Choose α 's from A^* such that the edge labels are nonzero.

Case 1: Among C_j 's ($j=1, 2, \dots, k$) at least two are even cycles.

For our convenience let us take C_1, C_2, \dots, C_s are the odd cycles and the remaining $k-s$ cycles are even. In C_1 the remaining edges are labeled $\sum_{i=1}^{2k} \alpha_i - \alpha_1$ and α_1 alternatively from the

edge which is incident with u_1 . At v_1 the magic condition requires

$$\sum_{i=1}^{2k} \alpha_i - \alpha_1 + \alpha_2 = \sum_{i=1}^{2k} \alpha_i$$

That is $\alpha_1 = \alpha_2$

Similarly we can do for the cycles C_j for $j=2, \dots, s$. we have $\alpha_{2j-1} = \alpha_{2j}$ for $j=2, \dots, s$.

In each C_j for $j = s+1, s+2, \dots, k$, the remaining edges are labeled

$$\sum_{i=1}^{2k} \alpha_i - \alpha_{2j-1} \text{ and } \alpha_{2j-1} \text{ alternatively from the edge which is}$$

incident with u_j . At v_j the magic condition requires

$$\alpha_{2j-1} + \alpha_{2j} = \sum_{i=1}^{2k} \alpha_i - \sum_{\substack{i=1, i \neq 2j-1 \\ i \neq 2j}}^{2k} \alpha_i = 0$$

This equation can be written as,

$$2 \sum_{i=1}^s \alpha_{2i-1} + \sum_{i=s+1, i \neq j}^k (\alpha_{2i-1} + \alpha_{2i}) = 0 \quad (*)$$

For $j = s+1, s+2, \dots, k$

$$\sum_{i=s+1, i \neq j}^k (\alpha_{2i-1} + \alpha_{2i}) = M \text{ where } M = -2 \sum_{i=1}^s \alpha_{2i-1}.$$

From these $k-s$ equations we get $\alpha_{2j-1} + \alpha_{2j} = \alpha_{2i-1} + \alpha_{2i}$ for every i and $j = s+1, s+2, \dots, k$

Substituting in (*) we get for each $j = s+1, s+2, \dots, k$

$$2 \sum_{i=1}^s \alpha_{2i-1} + (k-s-1)(\alpha_{2j-1} + \alpha_{2j}) = 0$$

$$(\alpha_{2j-1} + \alpha_{2j}) = \frac{1}{k-s-1} M \quad (**)$$

Provided $k-s \neq 1$, that is $B_V(n_1, n_2, \dots, n_k)$ contains at least two even cycles.

Thus choosing α_j for $j = s+1, s+2, \dots, k$ in such a way that it satisfies (**) will give the group magic labeling with the vertex sum

$$\begin{aligned} \sum_{i=1}^{2k} \alpha_i &= -M + (k-s)(\alpha_{2j-1} + \alpha_{2j}) = -M + \frac{k-s}{k-s-1} M \\ &= \frac{1}{k-s-1} M \quad (***) \end{aligned}$$

If all the cycles are even then M takes the value zero. So $B_V(n_1, n_2, \dots, n_k)$ is zero sum magic when all n 's are even.

Case 2: Among C_j 's ($j=1, 2, \dots, k$) only one even cycle

Let C_k be the even cycle. Label the edges $u u_j$ and $u v_j$ as α_j ($j=1,2,\dots,k-1$) and the remaining edges of those C_j 's are labeled $T - \alpha_j$ and α_j alternatively, where T is the vertex sum.

Illustrations

Example 1

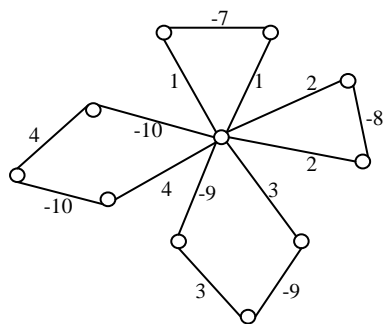


Fig 3

let $k=4$ and $s=2$
 Choose $\alpha_1 = \alpha_2 = 1, \alpha_3 = \alpha_4 = 2$, hence
 $M = -2(1+2) = -6$ and $k-s-1 = 1$
 Now choose $\alpha_5, \alpha_6, \alpha_7,$ and α_8 such that
 $\alpha_5 + \alpha_6 = -6$ and $\alpha_7 + \alpha_8 = -6$
 Here the vertex sum is -6 .

Example 2

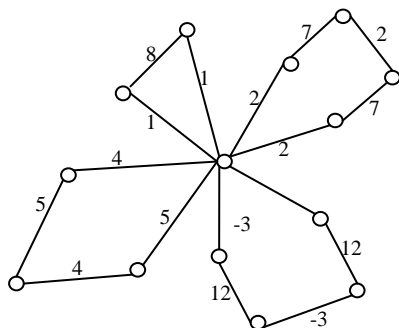


Fig 4

Label the edges $u u_k$ and $u v_k$ as α_k and $\alpha_{k'}$. Here the vertex sum is

$$T = 2 \sum_{i=1}^{k-1} \alpha_i + \alpha_k + \alpha_{k'}$$

Since C_k is even cycle, the remaining edges of C_k are labeled as $T - \alpha_k$ and α_k alternatively from the edge which is incident with u_k . At v_k the magic condition requires

$$\alpha_k + \alpha_{k'} = 2 \sum_{i=1}^{k-1} \alpha_i + \alpha_k + \alpha_{k'}$$

Shows $\sum_{i=1}^{k-1} \alpha_i = 0$ (***)

Thus choosing α_j for $j = 1,2,\dots,k-1$ in such a way that it satisfies (***) will give the group magic labeling with the vertex sum $T = \alpha_k + \alpha_{k'}$

Case 3: All C_j 's ($j=1,2,\dots,k$) are odd.

Label the edges $u u_j$ and $u v_j$ as α_j ($j=1,2,\dots,k$) and the remaining edges of C_j are labeled alternatively as $2 \sum \alpha_k - \alpha_j$ and α_j . this labeling induces a vertex sum $2 \sum \alpha_k$.

Corollary 4.3

$B_V(n_1, n_2, \dots, n_k)$ for $k \geq 3$ is h -magic for $h > k$ where k is the maximum of all edge labels and h should be chosen such that edge labels are nonzero.

REFERENCES

- [1] BaskarBabujee, L.Shobana, "On Z_3 magic graphs", Proceedings of the International Conference on mathematics and computer science,131-136.
- [2] E. Salehi, "Integer-Magic Spectra of Cycle Related Graphs", Iranian J. Math. Sci Inform., 2 (2006), 53-63.
- [3] Ebrahimsalehi, "Zero-sum magic graphs and their null sets", ARS combinatorial 82(2007),41-53
- [4] Joseph A. Gallian, A Dynamic Survey of Graph Labeling, fourteenth edition, November 17, 2011.
- [5] K.Kavitha ,R.Sattanathan, "Group magicness of some special graphs", International Conference on Mathematical Methods and Computation
- [6] K.Kavitha ,R.Sattanathan, "Construction of group magic labeling of multiple copies of cycles with different sizes", International Journal of Algorithms, Computing And Mathematics, Vol 3,No.2,May 2010,1-9
- [7] K.Kavitha , R.Sattanathan, "Group magic labeling in biregular graphs" IJAM, Volume 23 No. 6,2010 ISSN 1311-1728,1103-1116.